

# AYSO Section Eleven EXTRA Tournament Guidelines

## Eligibility

This year's tournament will be held on December 12-13, 2015 and January 9-10, 2016. There will be Champions Cup and League Cup in most Divisions. The eligibility for each was distributed in October.

Properly completed electronic Tournament Team eAYSO rosters are due to Carlos Alcaino by December 7, 2014 via a PDF file. The signed rosters may be submitted via US mail but electronic files are preferred.

## Entry Fee

The entry fee of \$180 per team is due to Bruce Bricks, Section Treasurer, no later than Saturday, December 12, 2015. There is also a \$180 referee deposit fee. The referee deposit is refundable if a participating team referees cover a minimum of six referee slots during the tournament. Referee sign-ups are on Matchtrak.

## Registration Check-in

Teams must check-in at the site of their first match at least one hour prior to their first match. Coach and players must be present at the check-in.

Each Coach must present:

- a copy of his or her team eAYSO roster, signed by the Regional Commissioner and matching the one submitted to the tournament,
- player registration/medical release forms with original or electronic signatures for each player on the roster, and
- AYSO identification cards for each player, Coach, and Assistant Coach.

Failure to provide all of the above indicated documents will result in player or team ineligibility to participate in the tournament.

## Scoring

Points will be awarded for each match on a 10 point maximum system:

Win = 6 points

Tie = 3 points

Goals = 1 point each (maximum of 3 points)

Shut-out = 1 point (including for a 0-0 tie but not for a forfeit)

Ejections = 1 point deduction per ejection (player or coach only)

Forfeit = 7 points

If a team forfeits one of its matches due to a deliberate "no show", then all the matches scheduled, either played or not, for that team will be recorded as forfeits. The score shall be recorded as 1-0 and a total of 7 points awarded to the non-forfeiting team. This will essentially render the pool to be a three-team pool. Accordingly, the Region of the forfeiting team will be banned from participating in the corresponding U10-U14 or U16-U19 Section Tournament the following year.

If a tie exists at the conclusion of Pool play, the following tie breakers will be used:

1. Head to Head
2. Least ejections (coach and player)
3. Goals Against
4. Most shutouts
5. Goals For (maximum 3 counted per match, i.e., if a team scores a total of 10 goals only 3 are counted toward this tie breaker)
6. Kicks From The Penalty Mark (KFTPM) - TBA by Section Tournament Director

In the event that more than two teams are tied in points at the conclusion of pool play, the tie-breaker process will be the same as indicated above. If one team is shown to have the advantage over the others after any of the steps, it is declared the winner. If one team falls behind the others in any of the tie-breaking steps, while the others remain tied, that team is eliminated and the process begins anew with the remaining teams until one forges ahead of the others.

### **Discipline**

All coaches shall remain within the coaching box at all times during the playing of a match. Any player, coach, or assistant coach who is requested to depart the playing area will result in a 1 point deduction from the team total points earned in that match and that player or coach shall not participate in the next scheduled match or matches as determined by the Section 11 Tournament Disciplinary Committee. The Disciplinary Committee members are the Section Tournament Director, Section Referee Administrator and Section Coach Administrator.

### **Protests**

Referee decisions during a match are **final and not subject to protests**. Matters concerning player eligibility or other breach of the Section 11 Guidelines are the only matters that may be brought up on a protest.

All protests must be in written form and will be ruled on by the Section 11 Tournament Disciplinary Committee. However before spending a lot of time composing the written document please express your views verbally to a member of the Section 11 Tournament Disciplinary Committee.

### **Venues**

There are five venues for this tournament, Jack Hammett Sports Park in Costa Mesa; Tustin Sports Park, Columbus Tustin Park, and Loma Vista School in Tustin; and, Imperial Middle School in La Habra.

### **Format and Advancement**

There will be one flight of eight or six teams in each Division. For the Champions Cup:

- Flights of eight teams, the top two teams in each pool will advance to the medal round. The top team in each pool into the Championship match and the next two teams into the third place match.
- Flights of six teams, the top four highest point totals, regardless of pool, will advance to the medal round. Top two teams into the Championship match and the next two teams into the third place match.

For the League Cup:

- Flights of eight teams, the top teams in each pool will advance into the Championship match.

- Flights of six teams, the top two highest point totals, regardless of pool, will advance into the Championship match.

Roster sizes for each Division are indicated below unless previously approved by the Area Director and authorized by the Section Tournament Director. In no case shall the roster size exceed a number that allows every player to play a minimum of one half of each match.

<b>Division</b>	<b>Maximum Roster Size</b>	<b>Play Format</b>
U09	10 players	7 vs. 7
U10	12 players	9 vs. 9
U11-U14	15 players	11 vs. 11

The team listed first or on top in the schedule is designated as the home team and shall be responsible for providing the match balls. Three match balls shall be presented to the referee prior to the match. If the home team does not have suitable match balls, then the visiting team will be asked to provide them.

Coaches and players for both teams will be placed on the same side of the field on opposite sides of the halfway line. The spectators for both teams will be placed behind the opposite touchline to the players and coaches, directly across from their respective coach and players. There will be a 10 yard open space spanning the halfway line on the spectators' touchline.

#### **Match Duration**

Match duration shall be as follows:

<b>Division</b>	<b>Pool Play</b>	<b>Medal Round</b>
U09	40 minutes	50 minutes
U10	40 minutes	50 minutes
U11-U14	50 minutes	60 minutes

There is no overtime during pool play, ties stand. During the medal round, matches ending in a tie will be decided by proceeding directly to FIFA Kicks from the Penalty Mark.